

monet-1

Models and Simulation for Monitoring and Control

- In **Monitoring**:
 - “*What if the system has Fault X?*”
 - “*Can we still achieve goal G?*”
 - “*Can we still prevent disaster D?*”
 - Predicted behavior does/does not match observations.

- In **Control** (design and validation):
 - “*What if we include Feature Y?*”
 - “*Can we possibly reach state S?*”
 - “*Will we necessarily reach state S?*”
 - “*Is behavior B possible?*”
 - Predicted behavior does/does not match design goals.

Knowledge Is Always Incomplete

- In **diagnosis**:

By definition, device state is not known.

- In **design**:

Need to test before design is complete.

Numerical simulation

- requires precise parameters and functions;
- requires assumptions (e.g., linearity) about functions;
- predicts *one* possible trajectory.

Qualitative simulation

- can express incomplete knowledge of parameters and functions,
- predicts a branching tree of all possible behaviors.

The Qualitative Representation

- **The Qualitative Structure Language**

 - variables

 - quantity spaces

 - influences and constraints

 - partially known functions

 - bounds and envelopes

- **The Qualitative Behavior Language**

 - qualitative value: landmark or interval

 - direction of change

 - qualitative state

 - behavior tree (transition graph)

- **Where's the Power?**

 - Explicitly show all possible behaviors.

 - Each behavior is divided into monotone segments.

Intractable branching was a problem, but now abstraction and model decomposition keep branching under control.

The Key Guarantee Is Soundness

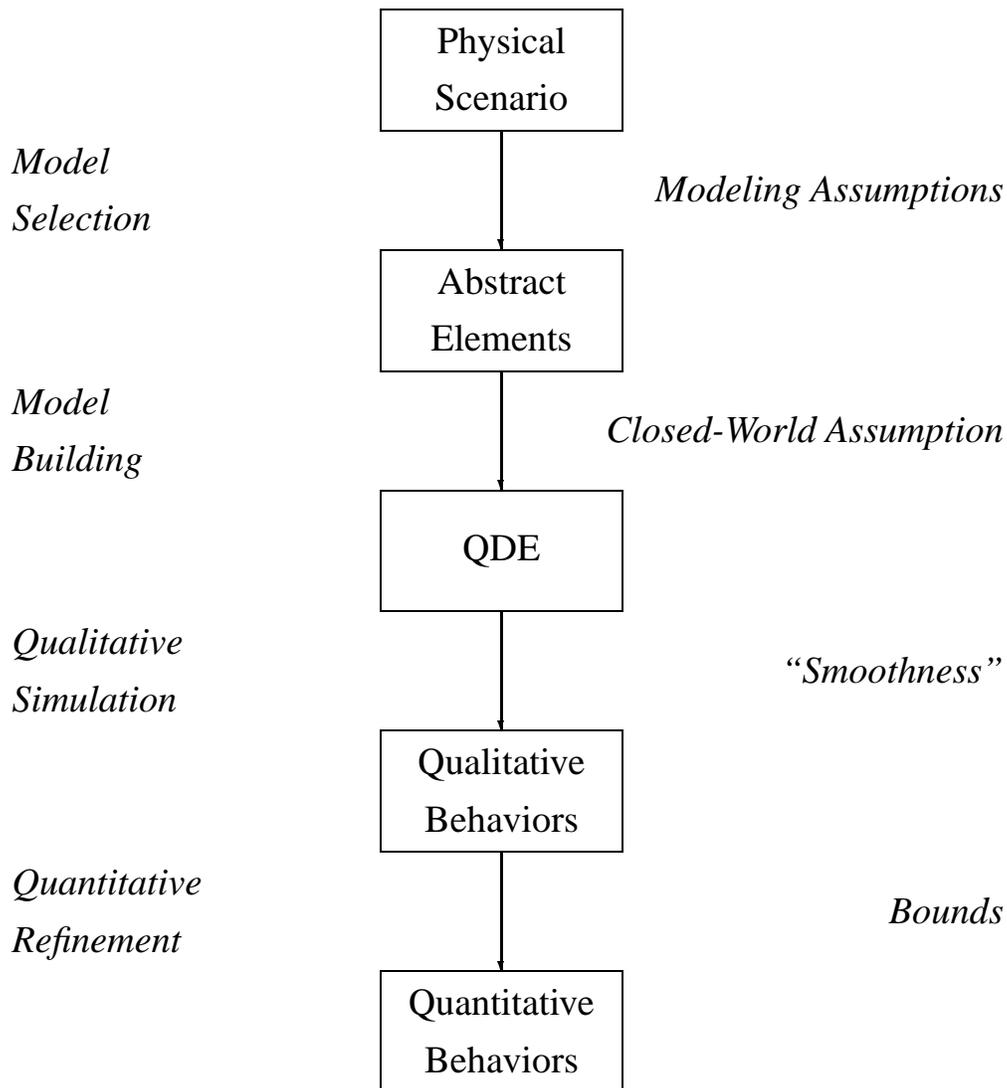
**Given a qualitative model and initial state,
All possible behaviors are predicted.**

1. generate all possibilities.
2. discard only those provably inconsistent.
3. explicitly note any assumptions.
4. all real behaviors must remain
(modulo the assumptions).

This is **not** because soundness is the most important property for engineering or commonsense problem-solving. (It's not.)

- Traditional methods don't emphasize soundness, so we have complementary strengths.
- New methods can build on soundness, carefully maintained.

Model-Building and Simulation



Each stage will provide:

- explicit assumptions,
- explicit guarantees.

Qualitative Models

... express incomplete knowledge of mechanisms.

- **Quantity spaces:**

abstract the real number line
to a sequence of **landmark values**
with qualitative significance.

$$\begin{aligned} amount &: -\infty \dots 0 \dots AMAX \dots +\infty \\ pressure &: -\infty \dots 0 \dots PBURST \dots +\infty \end{aligned}$$

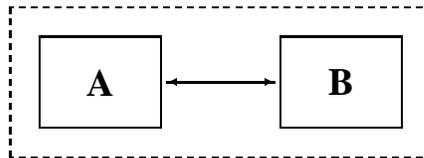
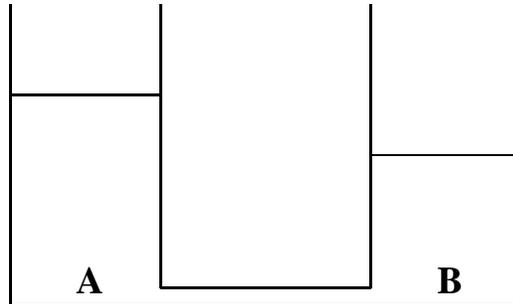
- **Monotonic function constraints:**

abstract continuous functions
preserving qualitative relationships.

$$\begin{aligned} pressure &= M^+(amount) \\ outflow &= M^+(pressure) \end{aligned}$$

A finite set of qualitative models covers an infinite set of linear and non-linear ordinary differential equations.

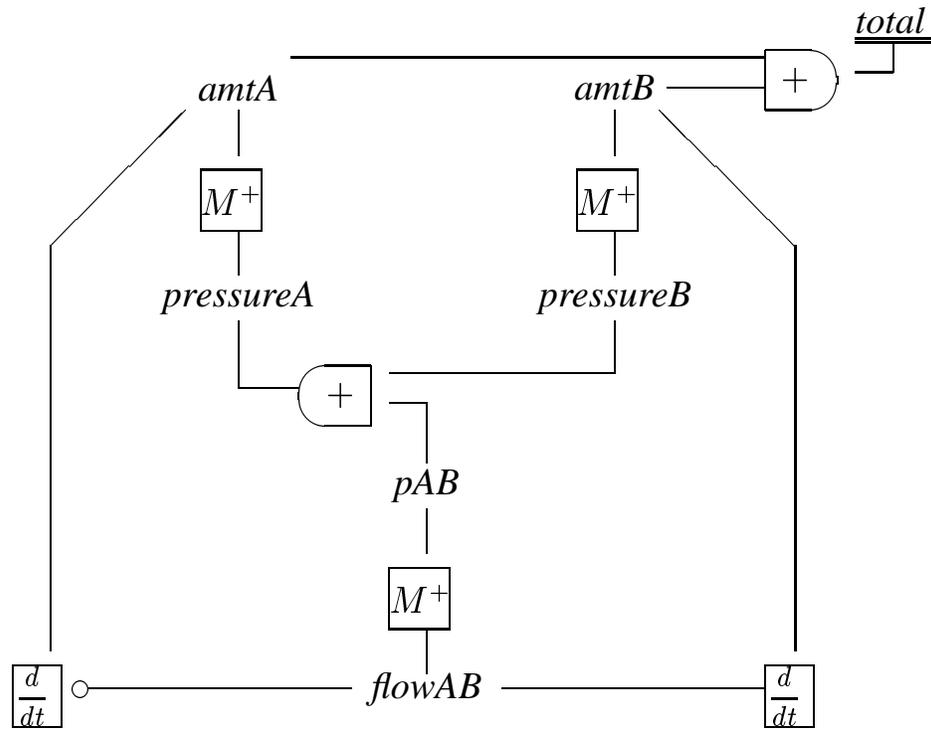
The U-Tube: A Simple Two-Tank Model



The Closed Two-Tank System

- classic simple equilibrium system
- generalizes naturally to more complex systems
- wide applicability to realistic systems

The Two-Tank Constraint Model



A Qualitative Differential Equation (QDE)

$$B' = f(g(A) - h(B)) \quad f, g, h \in M^+$$

$$A + B = total \quad constant(total)$$

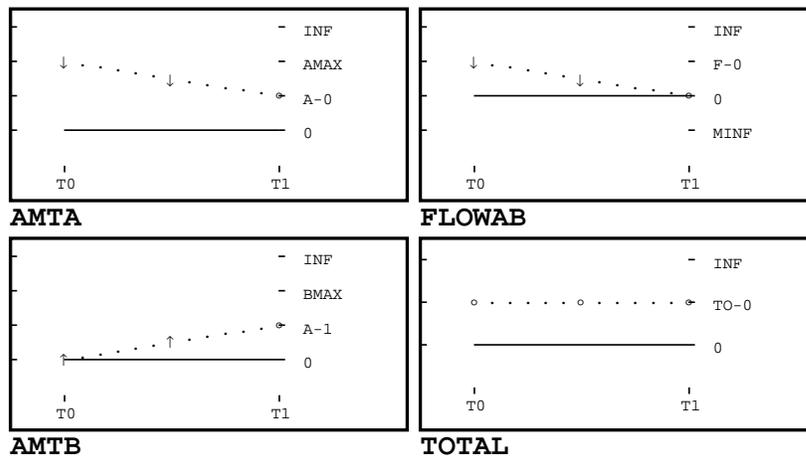
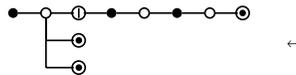
with underspecified functional constraints f, g, h .

The U-tube Model in QSIM

```
(define-QDE U-Tube
  (quantity-spaces
    (amtA      ( 0 AMAX inf))
    (pressureA ( 0      inf))
    (amtB      ( 0 BMAX inf))
    (pressureB ( 0      inf))
    (pAB       (minf 0   inf))
    (flowAB    (minf 0   inf))
    (mflowAB   (minf 0   inf))
    (total     ( 0      inf)))
  (constraints
    ((M+ amtA pressureA) (0 0) (inf inf))
    ((M+ amtB pressureB) (0 0) (inf inf))
    ((add pAB pressureB pressureA))
    ((M+ pAB flowAB) (minf minf) (0 0) (inf inf))
    ((minus flowAB mflowAB))
    ((d/dt amtB flowAB))
    ((d/dt amtA mflowAB))
    ((add amtA amtB total))
    ((constant total)))
  (transitions
    ((amtA (AMAX inc)) -> tank-A-overflow)
    ((amtB (BMAX inc)) -> tank-B-bursts)))
```

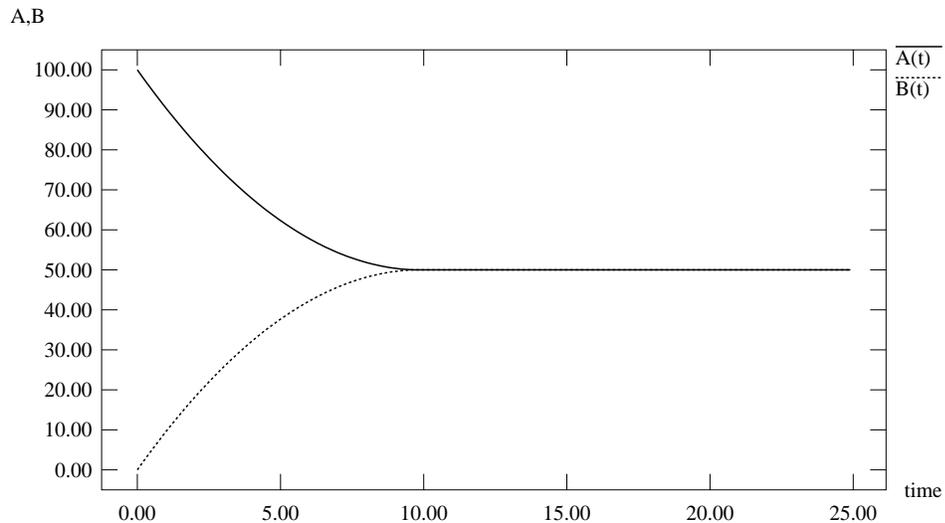
Qualitative and Quantitative Behaviors: Equilibrium

- Describes a class of behaviors:



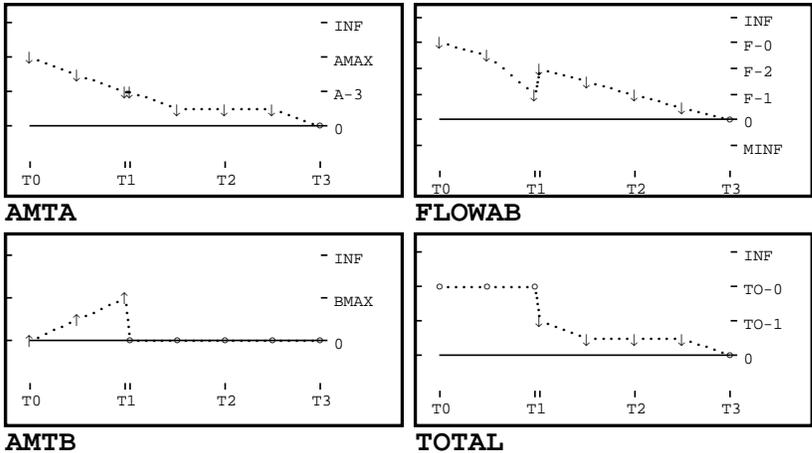
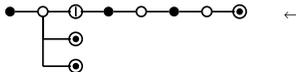
- Describes an instance of that class:

U-Tube



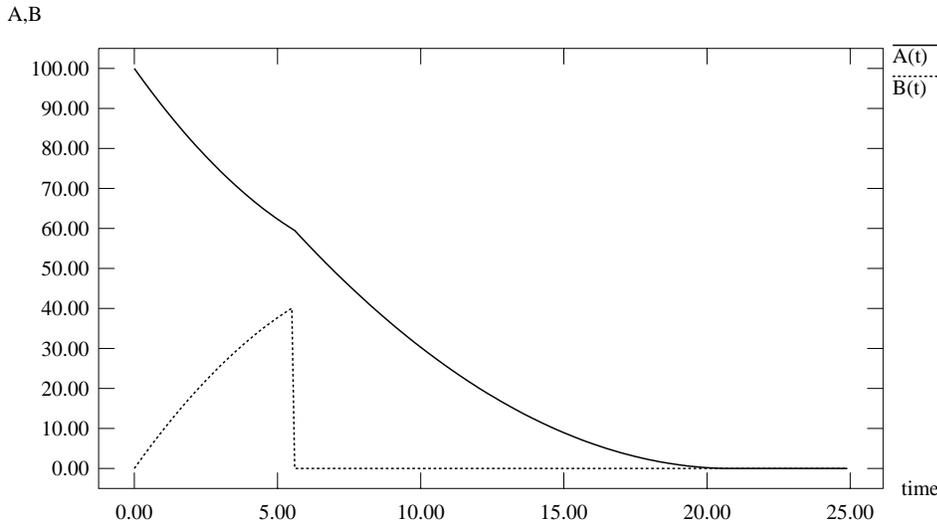
Qualitative and Quantitative Behaviors: Overflow and Burst

- Describes a class of behaviors:



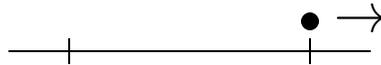
- Describes an instance of that class:

U-Tube



Qualitative Transitions

Moving toward a limit point



Moving from a landmark



The Transition Rules

Time Point to Interval

$P1$	$\langle l_j, std \rangle$	$\langle l_j, std \rangle$
$P2$	$\langle l_j, std \rangle$	$\langle (l_j, l_{j+1}), inc \rangle$
$P3$	$\langle l_j, std \rangle$	$\langle (l_{j-1}, l_j), dec \rangle$
$P4$	$\langle l_j, inc \rangle$	$\langle (l_j, l_{j+1}), inc \rangle$
$P5$	$\langle (l_j, l_{j+1}), inc \rangle$	$\langle (l_j, l_{j+1}), inc \rangle$
$P6$	$\langle l_j, dec \rangle$	$\langle (l_{j-1}, l_j), dec \rangle$
$P7$	$\langle (l_j, l_{j+1}), dec \rangle$	$\langle (l_j, l_{j+1}), dec \rangle$

Time Interval to Point

$I1$	$\langle l_j, std \rangle$	$\langle l_j, std \rangle$
$I2$	$\langle (l_j, l_{j+1}), inc \rangle$	$\langle l_{j+1}, std \rangle$
$I3$	$\langle (l_j, l_{j+1}), inc \rangle$	$\langle l_{j+1}, inc \rangle$
$I4$	$\langle (l_j, l_{j+1}), inc \rangle$	$\langle (l_j, l_{j+1}), inc \rangle$
$I5$	$\langle (l_j, l_{j+1}), dec \rangle$	$\langle l_j, std \rangle$
$I6$	$\langle (l_j, l_{j+1}), dec \rangle$	$\langle l_j, dec \rangle$
$I7$	$\langle (l_j, l_{j+1}), dec \rangle$	$\langle (l_j, l_{j+1}), dec \rangle$
$I8$	$\langle (l_j, l_{j+1}), inc \rangle$	$\langle l^*, std \rangle$
$I9$	$\langle (l_j, l_{j+1}), dec \rangle$	$\langle l^*, std \rangle$

(Intermediate Value and Mean Value Theorems)

The QSIM Algorithm

Efficient limit analysis by constraint filtering.

Group and filter at larger and larger scales:

- Propose transitions for each parameter.
 - Filter for consistency with current state.
- Form tuples at each constraint.
 - Filter for consistency with constraint.
 - Filter for consistency with corresponding values.
- Local consistency (Waltz) filtering on tuples.
 - Filter for pairwise consistency of tuples.
- Form possible successor states.
 - Filter for global consistency.

QSIM on the Ball

Structural Description:

$$DERIV(Y, V)$$

$$DERIV(V, A)$$

$$A(t) = g < 0$$

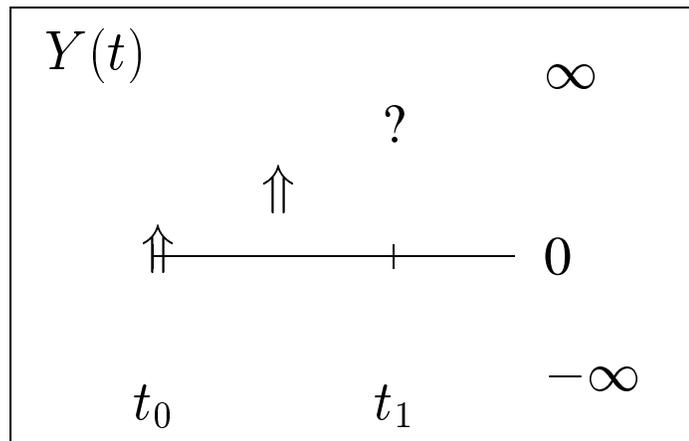
$$\frac{d^2}{dt^2}Y(t) = A(t) = g < 0$$

State: Rising toward the peak.

$$QS(A, t_0, t_1) = \langle g, std \rangle$$

$$QS(V, t_0, t_1) = \langle (0, \infty), dec \rangle$$

$$QS(Y, t_0, t_1) = \langle (0, \infty), inc \rangle$$



Find the Transitions

$$QS(A, t_0, t_1) \Rightarrow QS(A, t_1)$$

$$I1 \quad \langle g, std \rangle \Rightarrow \langle g, std \rangle$$

$$QS(V, t_0, t_1) \Rightarrow QS(V, t_1)$$

$$I5 \quad \langle (0, \infty), dec \rangle \Rightarrow \langle 0, std \rangle$$

$$I6 \quad \langle (0, \infty), dec \rangle \Rightarrow \langle 0, dec \rangle$$

$$I7 \quad \langle (0, \infty), dec \rangle \Rightarrow \langle (0, \infty), dec \rangle$$

$$I9 \quad \langle (0, \infty), dec \rangle \Rightarrow \langle L^*, std \rangle$$

$$QS(Y, t_0, t_1) \Rightarrow QS(Y, t_1)$$

$$I4 \quad \langle (0, \infty), inc \rangle \Rightarrow \langle (0, \infty), inc \rangle$$

$$I8 \quad \langle (0, \infty), inc \rangle \Rightarrow \langle L^*, std \rangle$$

(The possibility that $Y(t_1) = \infty$ is excluded by methods we won't cover here.)

Filter the transition tuples: Constraint Consistency Waltz Consistency

$DERIV(Y, V)$		$DERIV(V, A)$	
$(I4, I5)$	c	$(I5, I1)$	c
$(I4, I6)$	c	$(I6, I1)$	
$(I4, I7)$		$(I7, I1)$	
$(I4, I9)$	w	$(I9, I1)$	c
$(I8, I5)$	w		
$(I8, I6)$			
$(I8, I7)$	c		
$(I8, I9)$	c		

c = excluded by constraint filter.

w = excluded by Waltz filter.

Global Interpretations

<i>Y</i>	<i>V</i>	<i>A</i>
<i>I4</i>	<i>I7</i>	<i>I1</i>
<i>I8</i>	<i>I6</i>	<i>I1</i>

The “No Change” Filter excludes $(I4, I7, I1)$.

Define the Next State

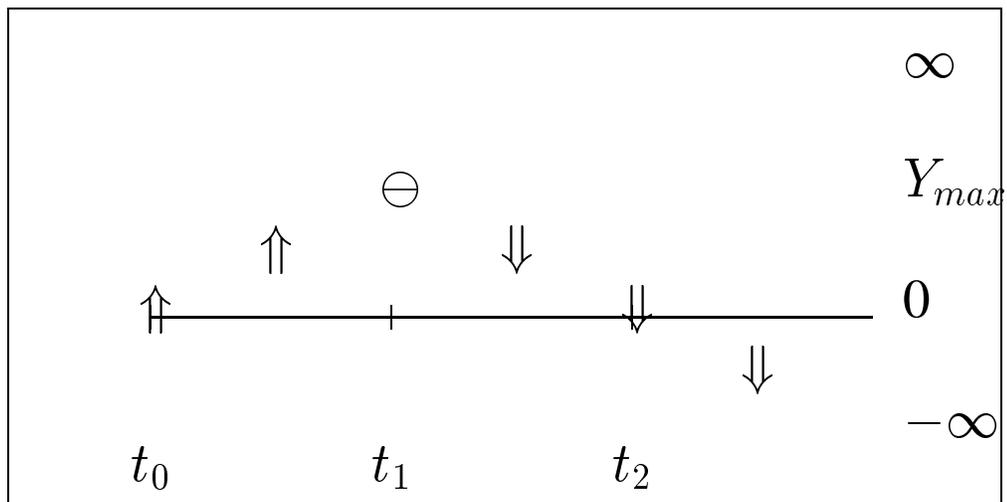
$$QS(A, t_1) = \langle g, std \rangle$$

$$QS(V, t_1) = \langle 0, dec \rangle$$

$$QS(Y, t_1) = \langle Y_{max}, std \rangle.$$

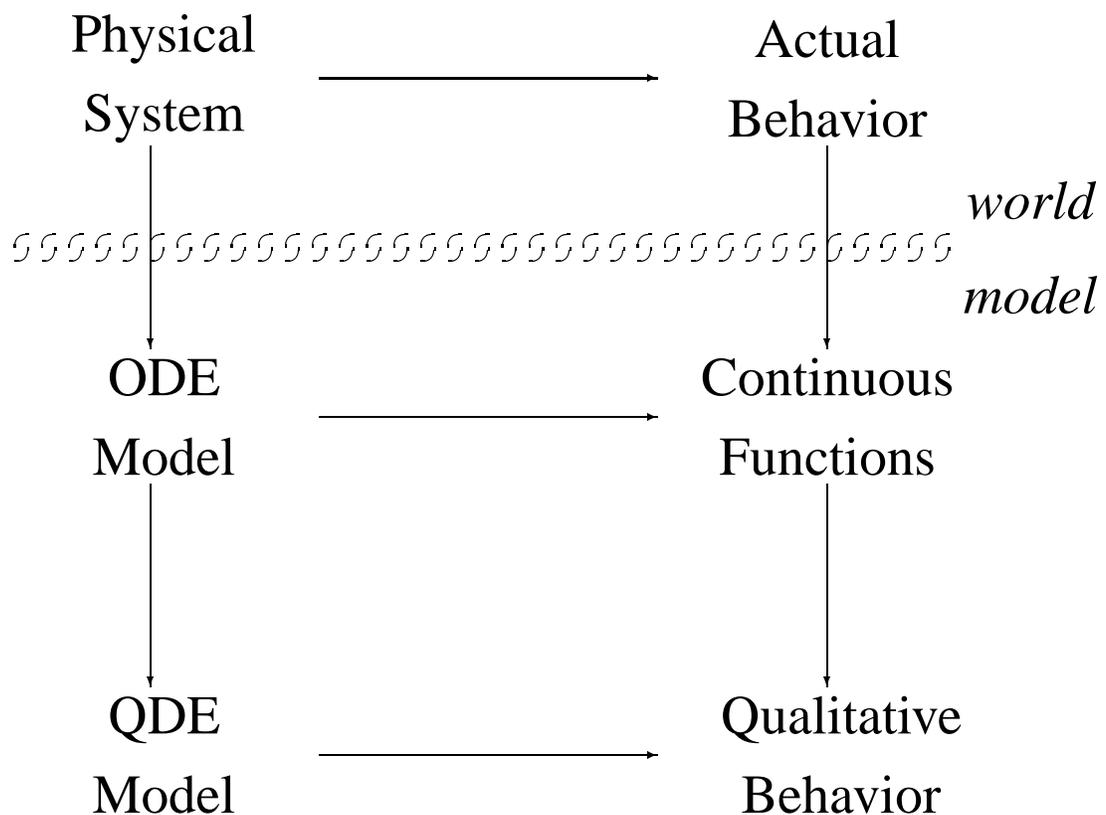
The new landmark $0 < Y_{max} < \infty$ has been discovered.

The Tree of Successor States Defines the Qualitative Behaviors



- The ball goes up . . .
- It stops, defining a new landmark value of Y
- . . . and falls back . . .

Qualitative Models are Abstractions of Ordinary Differential Equations



$$DiffEqs \vdash ODE, State(t_0) \rightarrow Beh_k$$

$$QSIM \vdash QDE, State(t_0) \rightarrow or(Beh_1, Beh_2, \dots, Beh_n)$$

Guaranteed coverage:

- **Theorem:** All real solutions are predicted.
- But not all impossible disjuncts Beh_i are filtered out.

Progressive Filtering of the Behaviors

1. Basic qualitative simulation

- Qualitative value transitions;
- Constraint filtering to create states;

2. State-based filters

- Higher-order derivative constraints;
- Order of magnitude constraints;

3. Behavior-based filtering

- Non-intersection of trajectories in qualitative phase space;
- Energy conservation and dissipation;
- Semi-quantitative constraints;

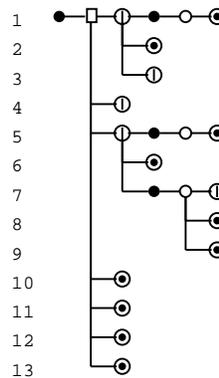
4. Levels of abstraction

- Ignore/collapse certain descriptions;
- Time-scale abstraction;

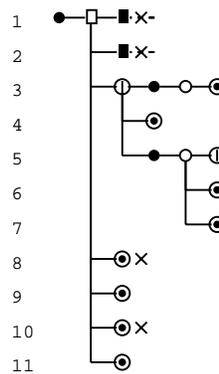
Each step is careful to preserve validity.

Prune the Behavior Tree

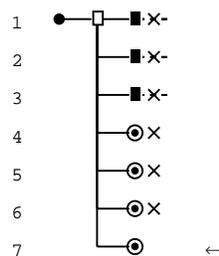
- QSIM gives 13 behaviors



- One filter prunes down to 7 behaviors

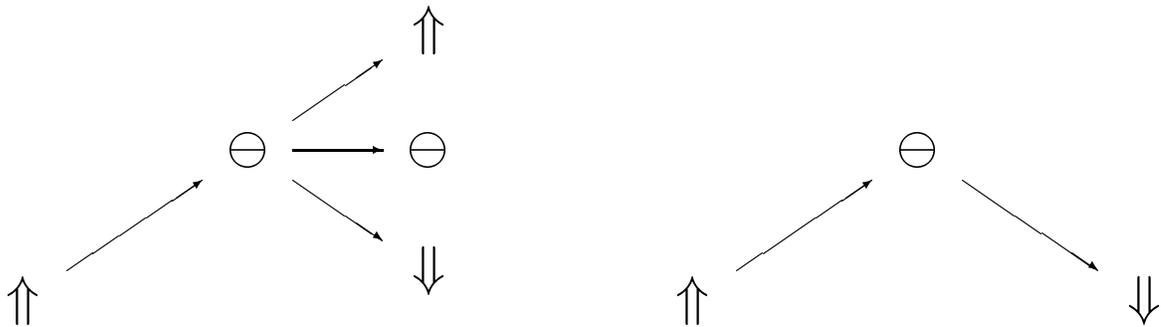


- Another prunes down to a unique behavior



Higher-Order Derivative Constraints

Problem: the highest-order derivative may be unconstrained, causing intractable “chatter.”



Using Higher-Order Derivatives

- Chatter produces three-way branches at critical points ($f'(t) = 0$).
- We get a one-way branch if we know that $f''(t) < 0$.

Algebraically Derive The Curvature

- Higher-order derivatives can be derived algebraically from the constraint model (QDE).
- Higher-order terms just push the problem up a level.
- Derive **HOD constraints**, which apply only when $f'(t) = 0$.

Order of Magnitude Reasoning

Order of Magnitude relations

- $A \cong B$ — A is close to B.

$$A \cong A$$

$$A \cong B \rightarrow B \cong A$$

$$A \cong B, B \cong C \rightarrow A \cong C$$

$$A \cong B, [C] = [A] \rightarrow (A + C) \cong (B + C)$$

- $A \sim B$ — A has the same order of magnitude as B.

$$A \sim B \rightarrow B \sim A$$

$$A \sim B, B \sim C \rightarrow A \sim C$$

$$A \sim B \rightarrow [A] = [B]$$

$$A \cong B \rightarrow A \sim B$$

- $A \ll B$ — A is negligible compared to B.

$$A \ll B, B \ll C \rightarrow A \ll C$$

$$A \ll B, B \sim C \rightarrow A \ll C$$

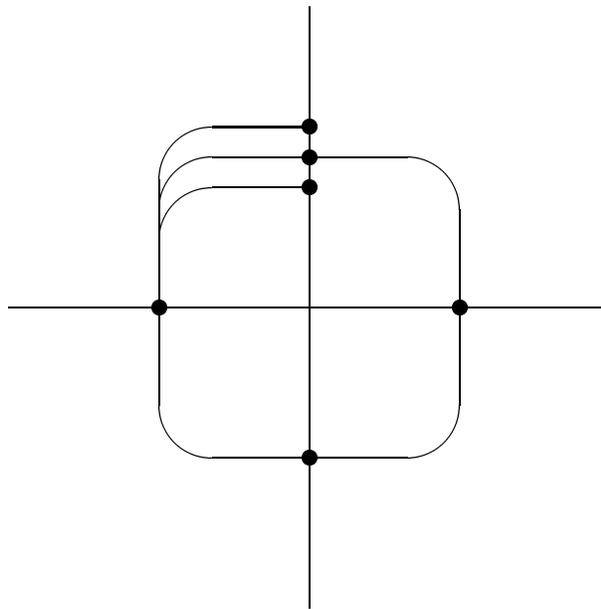
$$A \ll B \rightarrow -A \ll B$$

Propagate. Then filter inconsistent states.

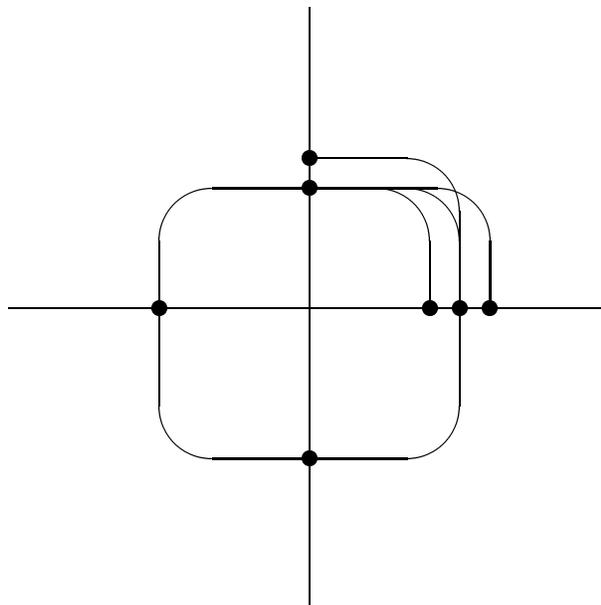
Qualitative Phase Portraits

Phase portraits provide global, two-dimensional constraints on possible behaviors:

- Lyapunov (“energy”) constraints.



- Trajectories may not intersect.



Improved QSIM Filters

- Improved filters and analysis [Cem Say]
 - L'Hôpital filter
 - infinity filter
 - sign-equality assumption
 - relative duration
 - etc.
- Lyapunov analysis [Hofbauer]
- Discontinuous change [Biswas & Mosterman]

What Are The Unique Strengths of Qualitative Reasoning?

- Ability to express incomplete knowledge and reason effectively with it.
- Ability to predict the *entire* behavior, from beginning to end.
- Guarantee that all possibilities are covered, within explicitly enumerated modeling and simulation assumptions.
- Multiple successors to a state.

What Else Is Required for Practical Value in Applications?

- **Automated model-building.**

Identification and representation of modeling assumptions.

- **Tractable qualitative simulation.**

Everything else builds on the framework generated by qualitative simulation.

- **Semi-quantitative inference.**

As uncertainty $\rightarrow 0$, we want prediction error $\rightarrow 0$ as well.

- **Complementary methods:**

Monte Carlo simulation
fuzzy representations and inference
optimization methods
probabilistic reasoning
temporal logic

Times Have Changed

In the beginning, we argued against the position:

- Numerical methods are necessary and sufficient for reasoning about physical systems.

We showed that ...

- QR alone can derive surprisingly strong conclusions.
- QR is an important, though implicit, part of most quantitative reasoning.

Now, we need to build **hybrid reasoning** systems.

- compositional model-building
- algebraic reasoning
- qualitative simulation
- semi-quantitative reasoning (bounds and envelopes)
- parameter estimation (Kalman filters)
- numerical simulation (Monte Carlo)

Research Problems

- Integrate QSIM with numerical simulation, algebraic manipulation, data handling package (MATLAB, LabView, etc.).
- Is there a QSIM Completeness Theorem?
 - Is there a set of filters that leaves only real behaviors?
 - Or is there a Gödel-like incompleteness theorem, saying that the properties of real dynamical systems are too rich to be captured by any symbolic theory?

More Information:

<http://www.cs.utexas.edu/users/qr>

Qualitative Reasoning

- B. J. Kuipers. 1994. *Qualitative Reasoning: Modeling and Simulation with Incomplete Knowledge*. Cambridge, MA: MIT Press.
- Adam Farquhar. 1994. A qualitative physics compiler. In *Proceedings of the National Conference on Artificial Intelligence (AAAI-94)*, AAAI/MIT Press, 1994.
- A. C. Cem Say & S. Kuru. 1993. Improved filtering for the QSIM algorithm. *IEEE PAMI*.
- A. C. Cem Say. 1998. L'Hôpital's filter for QSIM. *IEEE PAMI*.
- A. C. Cem Say. 1997. Limitations imposed by the sign-equality assumption in qualitative simulation. QRW-97.
- A. C. Cem Say. 1998. Improved infinity filtering in qualitative simulation. QRW-98.
- Michael Hofbauer. 1999. Lyapunov analysis for semi-quantitative simulation. Doctoral dissertation. T. U. Graz, Austria.